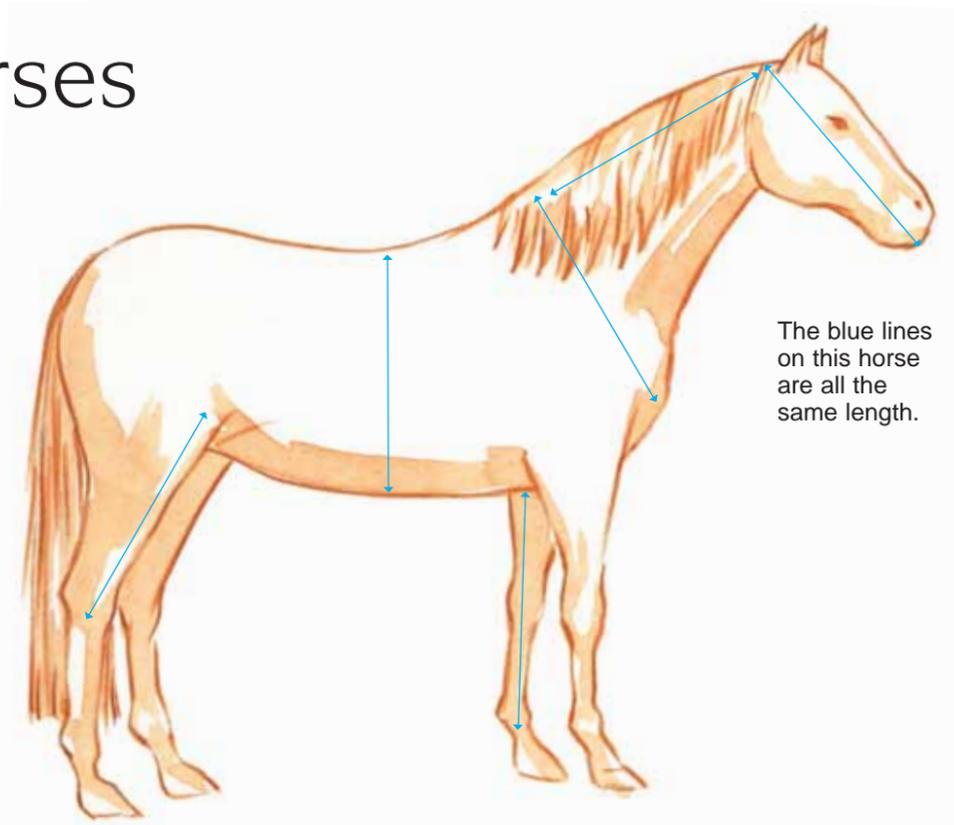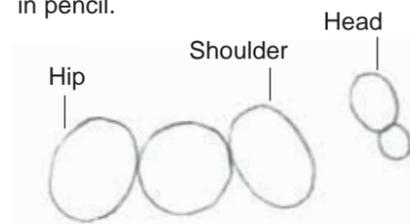# Wild horses

Horses can be quite tricky to draw. A good way of getting the proportions right is to compare the length of the animal's head with other parts of its body as you draw it. As you follow the steps below, try using the horse shown here to help you to get the shape right.
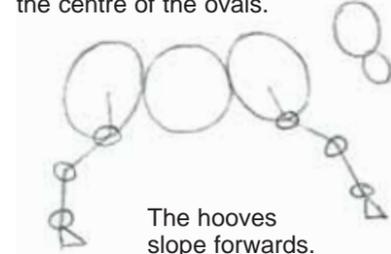
The blue lines on this horse are all the same length.

This shows how long different parts of the horse's body are compared to its head.
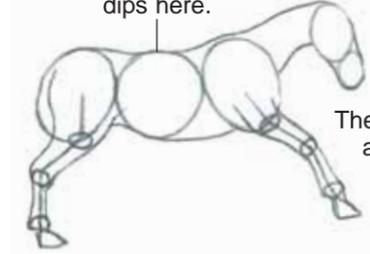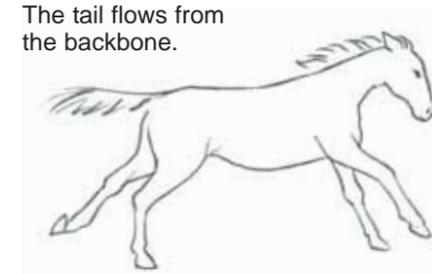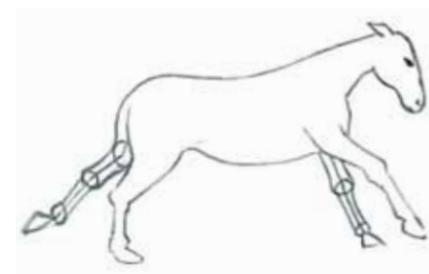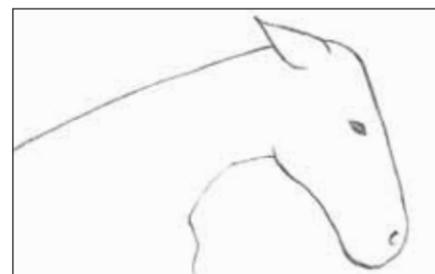
Draw this lightly in pencil.

Hip   Shoulder   Head

1. Draw a circle, with a slanted oval either side for the shoulder and hip. Draw two more ovals for the head.

The zigzags start from the centre of the ovals.

The hooves slope forwards.

2. Draw zigzag legs from the shoulder and the hip. Add circles for the joints. Then, add triangles for the hooves.

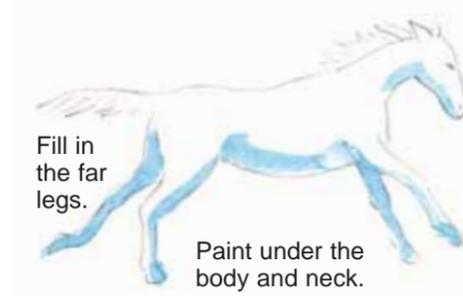The back dips here.

The neck arches a bit.

3. Draw the outline around the shapes, like this. When you have finished, rub out any lines you don't need.

4. Add an ear pointing backwards. Rub out the part of the neck that overlaps it. Then, add the eye and nostril.
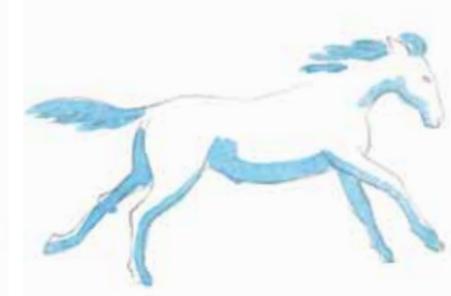
5. Draw two more zigzags for the other legs. Add hooves. Then, outline the legs and rub out the lines inside them.

The tail flows from the backbone.

6. Draw the mane and tail using a few long lines. They are streaming out behind the horse to show its movement.
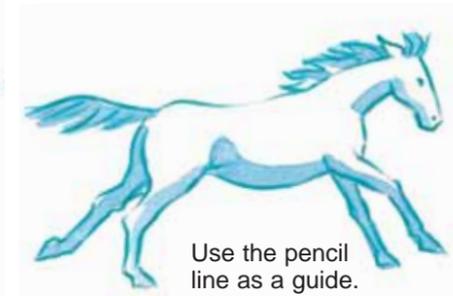
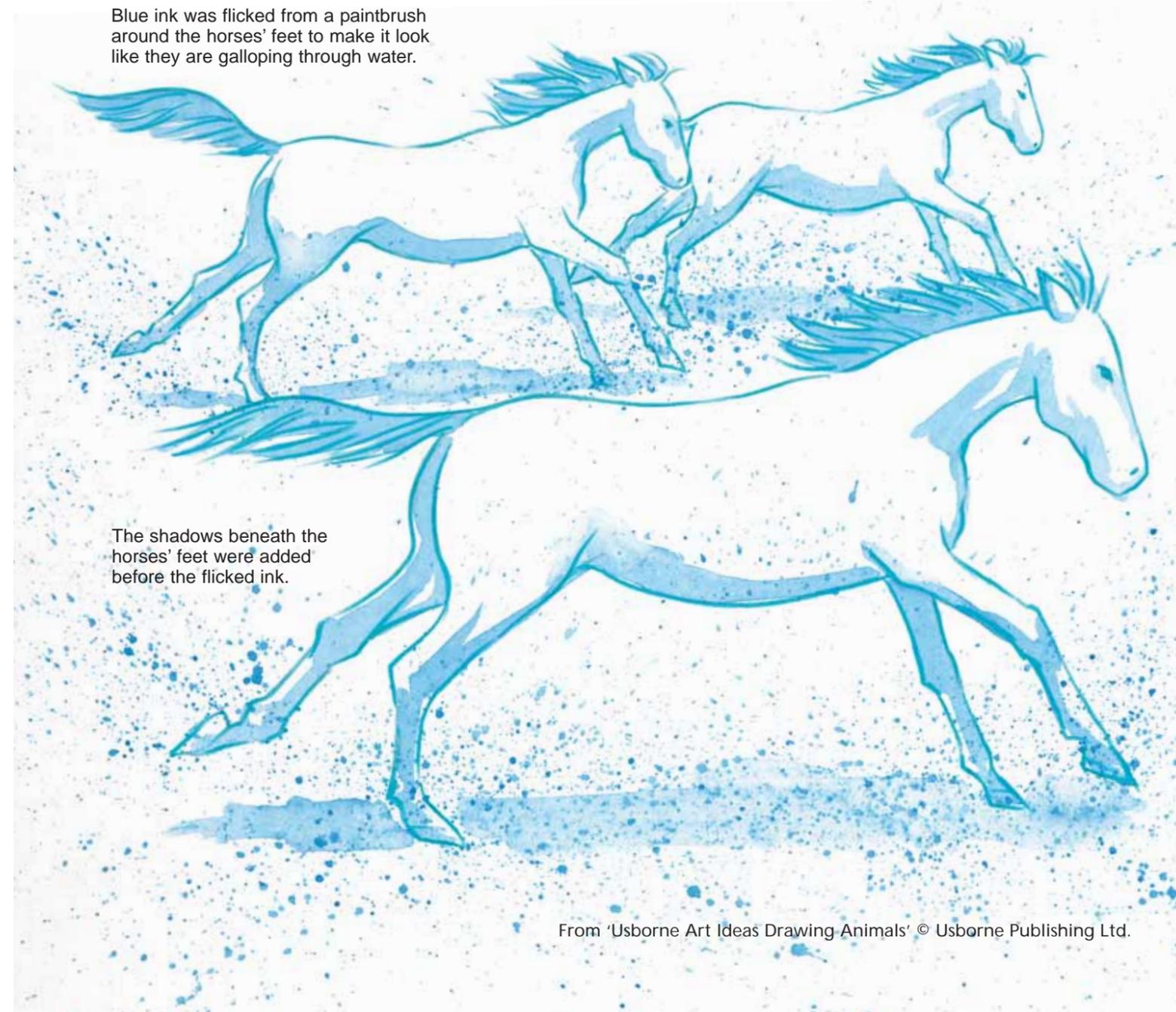Fill in the far legs.

Paint under the body and neck.

7. Mix some blue ink with lots of water to make a pale shade. Paint it in the places shown here to show the horse's shape.

8. Paint the pale blue in long, flowing lines to show the mane and the tail. The brush marks can go outside the lines.

Use the pencil line as a guide.

9. When the horse is dry, go over the outline in blue pencil. Vary the pressure on the pencil to get thick and thin lines.

Blue ink was flicked from a paintbrush around the horses' feet to make it look like they are galloping through water.

The shadows beneath the horses' feet were added before the flicked ink.

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